

# Learning Conditional Preference Networks: an Approach Based on the Minimum Description Length Principle

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## Context: recommendation in e-commerce

- ▶ Highly customizable items (e.g., cars, computers, travel, kitchens) form a huge combinatorial space
- ▶ Classical recommendation algorithms are not scalable enough to be usable
- ▶ To help users find the product they prefer, we need to modelize their preference over this combinatorial space using a preference model class

Contribution: how to learn CP-nets preferences from past sales

## How do we guess what the user likely prefers?

**Answer:** Use *Sales History D* (a multiset of items sold in the past)  
The higher an outcome is ranked in the user's preference, the greater the probability that they ends up with it.

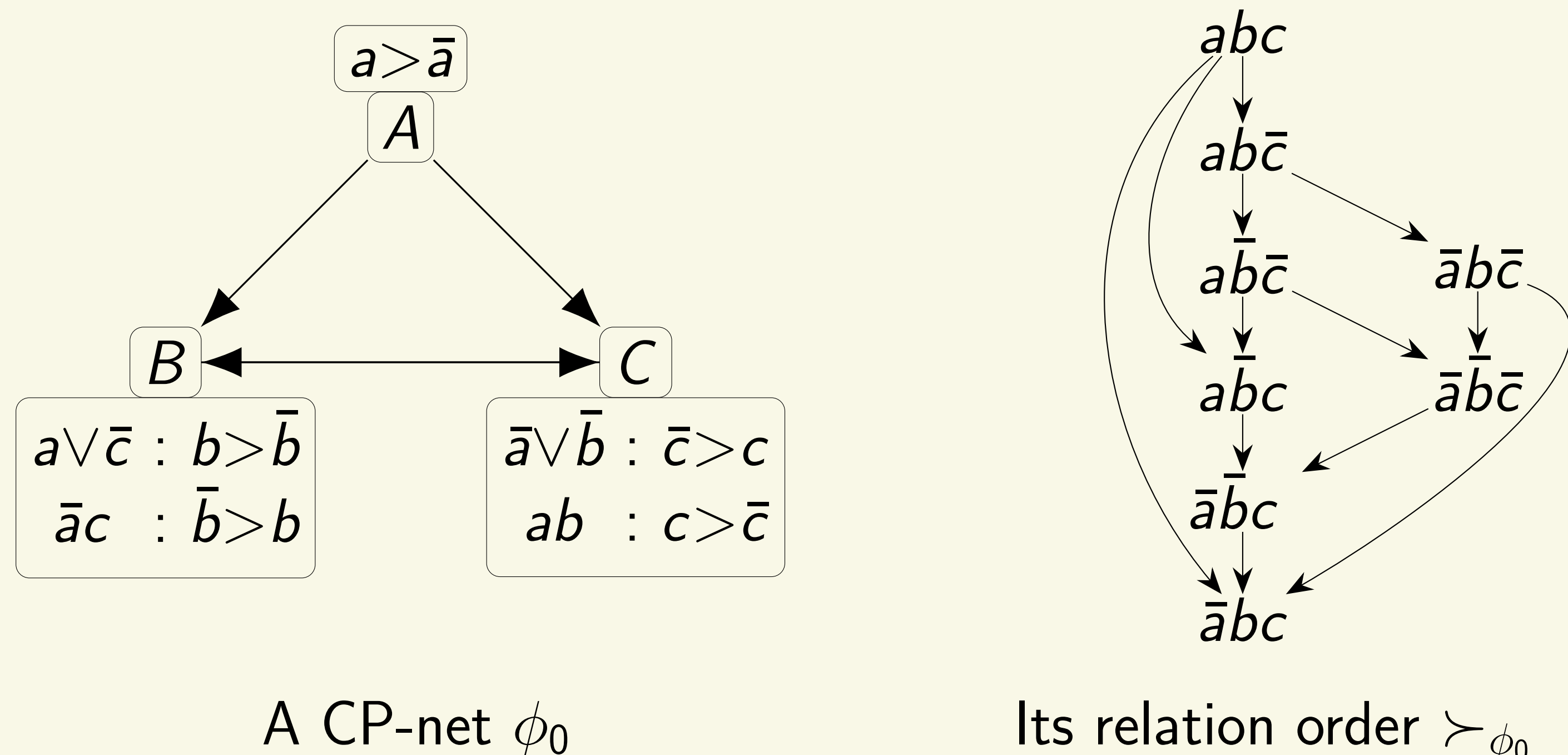
Induce a preference model that "explains" *D*

Model class	Recommendation query complexity	Expressiveness	Learnable from <i>D</i>
Conditional Lexicographic Preferences	P	Low	Yes
Bayesian Networks	NP-hard	Maximum	Yes
<b>Acyclic CP-nets</b>	<b>P</b>	<b>High</b>	<b>No*</b>

\*until this article

## Conditional Preference Network (CP-net)

A CP-net = a directed graph + local preference tables



Polynomial computation of  $o = \text{opt}(u, \succ_\phi)$ , the most preferred alternative  $o$  that expands a partially defined alternative  $u$

## Minimum Description Length principle for learning CP-nets from sales history

MDL principle: choose model  $\phi$  that maximises compression of *D*:

$$\min_{\phi} (L(\phi) + L(D|\phi))$$

Lossless compression for alternative  $o$ : compress  $o$  with  $\text{code}(o, \phi) =$  smallest partial instantiation  $u$  s.t.  $\text{opt}(u, \succ_\phi) = o$ .  
Uncompress with  $\text{opt}$ .

For instance:  $\text{code}(a\bar{b}\bar{c}, \phi_0) = \bar{b}$  because  $a\bar{b}\bar{c}$  is the optimal alternative when  $B = \bar{b}$ .

$$L(\phi) = L_{\mathbb{N}}(n) + \sum_{N \in \mathcal{X}} L_{\mathbb{N}}(|\text{Pa}(N)|) + \log_2 \binom{n-1}{|\text{Pa}(N)|} + |\text{Pa}(N)| \log_2 |N|$$

$$L(D|\phi) = \sum_{o \in D} [ L_{\mathbb{N}}(|\text{code}(o, \phi)|) + \log_2 \binom{n}{|\text{code}(o, \phi)|} + \sum_{X \in \text{code}(o, \phi)} \log_2 (|X| - 1) ]$$

## Complexity of CP-net learning with MDL principle

We study an approximation of  $L(\phi) + L(D|\phi)$ , the Normalized Mean Code Length:  $\text{NMCL}(\phi) = \frac{1}{n} E_p[|\text{code}(\cdot, \phi)|]$

- ▶ **Sample complexity** : For the family of CP-nets with  $n$  nodes and whose nodes have at most  $k$  parents:

$$N(\delta, \epsilon) = O\left(\frac{d^{2k}}{\epsilon^2} \left(\ln \frac{1}{\delta} + k(\ln d + \ln(n+1))\right)\right)$$

- ▶ **Computational complexity** : Finding the acyclic CP-net that minimizes the empirical score over *D* is NP-complete

## Learning algorithm

### Algorithm 1: Hill climbing search for CP-net learning

**Data:** a dataset *D*, an initial CP-net  $\phi'$

- 1  $\text{score} \leftarrow L(\phi') + L(D|\phi')$ ;  $\text{previous\_score} \leftarrow +\infty$
- 2 **while**  $\text{score} < \text{previous\_score}$  **do**
- 3  $\phi \leftarrow \phi'$
- 4  $\text{neighbors} \leftarrow \text{transformations}(\phi)$
- 5 remove non-acyclic graphs from  $\text{neighbors}$
- 6 fit CPTs of  $\text{neighbors}$  from *D*
- 7  $\phi' \leftarrow \arg \min_{\phi'' \in \text{neighbors}} L(\phi'') + L(D|\phi'')$
- 8  $\text{previous\_score} \leftarrow \text{score}$
- 9  $\text{score} \leftarrow L(\phi') + L(D|\phi')$
- 10 **return**  $\phi$

line 4 Neighbors of current CP-net  $\phi'$  obtained by adding, removing or reversing edges

line 6 For every neighbor  $\phi'$ , attribute  $X$ ,  $u \in \text{Pa}(\phi', X)$ :  
 $\succ_u =$  order of decreasing conditional frequency in *D*

## Experiments

**Protocol:** recommendation task

### Conclusion

- ▶ Lower accuracy than BN, but much faster
- ▶ Clustering help with the limited expressivity

### Future works

- ▶ Apply this framework to other preference model classes
- ▶ Investigate the connection between BN and CP-nets

